

Innovation in Automated and Al-Driven Decision Making

Real-World Case: AI Doc Evaluation

Prof. Liming Zhu

Research Director, CSIRO's Data61 Conjoint Professor, UNSW Expert in Working Groups

- Australia's AI Safety Standard
- OECD.Al Al Risk and Accountability
- ISO/IEC JTC 1/SC 42/WG 3 AI Trustworthiness



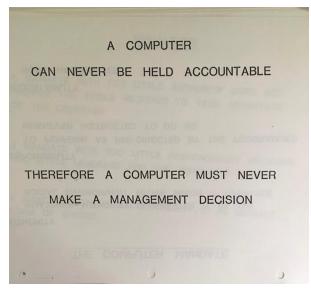
Why Defining "Decision-Making" Is So Contentious

Execution (apply rules) vs. **Deliberation** (reason) vs. **Discretion** (choose under undetermined rules)

- AI can execute, deliberate, even apply discretion and act
- Humans may have discretion but no real choices

Design-Time vs. Operation-Time

- Humans encode rules; Al learns rules & infers beyond them
 Agency Mismatch
- Al recommends, human approves real control unclear
 Legal vs. Functional Views
- Law sees final acts; Al influences/shapes earlier steps
 Blame Game
- Some always want a human liability sponge; others recognise AI is functionally making decisions



Famous (or infamous) IBM slide from 1979



The Magic Bullet of Meaningful Human Oversight

Principles
Standards
Frameworks



Principles/Regulations/Standards != Actual Eng. Practices

2.4.4 For each AI system, define and document the stages in the AI lifecycle where meaningful human oversight is required to meet organisational, legal and ethical objectives.

Article 14

1. High-risk Al systems shall be designed and developed in such a way, including with appropriate period in which they are in use.

Article 14

Human oversight

developed in Systems shall be designed and with appropriate and with appropriate approach in which they are in use.

MAP 3.5: Processes for human oversight are defined, assessed, and documented in accordance with organizational policies from the GOVERN function.



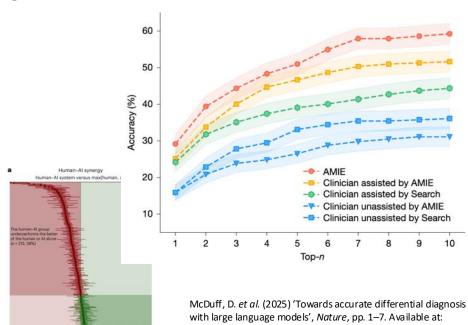
Myth #1 - Human in the Loop Guarantees Better Decisions

Automation bias

A human tendency to over-rely on Al recommendations, leading to degraded performance in human—AI teams even when the human alone would outperform the AI.

Automation aversion

A human tendency to under-use or reject Al recommendations, leading to degraded performance in human-AI teams even when the AI alone may outperform the human.



https://doi.org/10.1038/s41586-025-08869-4.

Vaccaro, M., Almaatouq, A. and Malone, T. (2024) 'When combinations of humans and AI are useful: A systematic review and meta-analysis', Nature Human Behaviour, pp. 1-11. https://doi.org/10.1038/s41562-024-02024-1

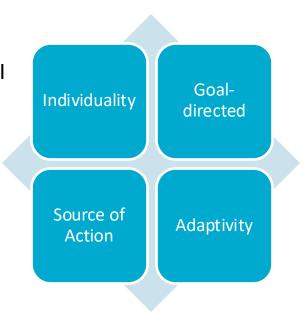


Myth #2 – Human Can Exert Actual Agency

Example: Weak human agency in LLM-enabled decision or content generation

System-boundary dependent: human within Al framing or just input source

Illusion of source of control: prompting for Algenerated images



Abel, D. __et al.__(2025) 'Agency Is Frame-Dependent'. arXiv. https://doi.org/10.48550/arXiv.2502.04403

Al sets most sub-goals instrumental goals: "make it more interesting!"

Al learns and adapts rules; human reacts without shaping them



Myth #5 – Existence of Procedural Oversight is Sufficient

 Human review – present, but not evaluated for effectives

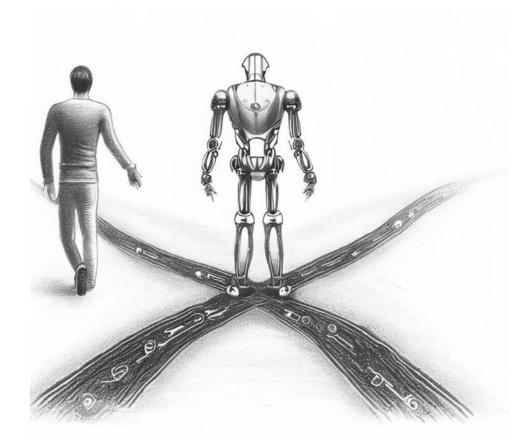
• Transparency – disclosed, but not comprehensible

 Explainability – required, but not faithful to model inner working or expert standards • Contestability – appeal exists, but overwhelmed

- Accountability named person, but no real control
- Audit and reporting logged and reported, but not linked to failures or redress



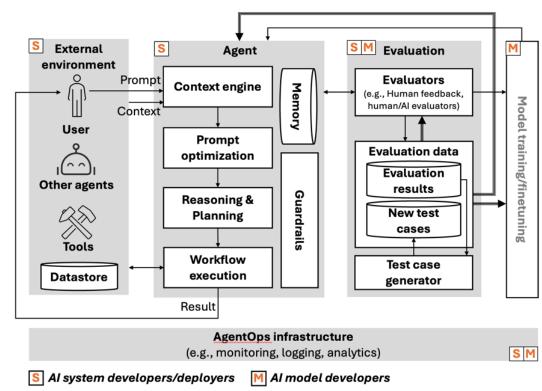
Innovations & Case Study





Evaluation-Driven Performance & Meaningful Oversight

- Evaluation-driven system-level learning
- Stackable decision improvements
- Effectiveness evaluation of each oversight and safeguards
- Continuous Compliance & Conformance



Data61 Work: Xia, B. et al. (2025) 'Evaluation-Driven Development of LLM Agents: A Process Model and Reference Architecture' https://doi.org/10.48550/arXiv.2411.13768

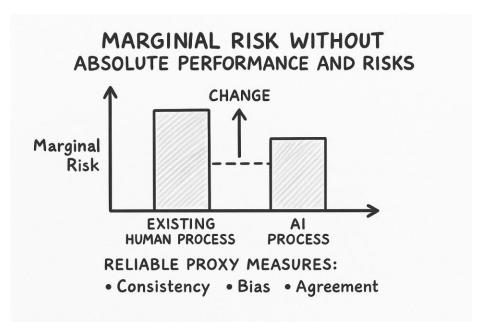


Meaningful Eval: Marginal Performance/Risk Assessment without Ground Truth and Absolute Performance/Risk

 Challenges: No ground truth; No eval for existing process, stakeholder resistance; privacy issues

Solution:

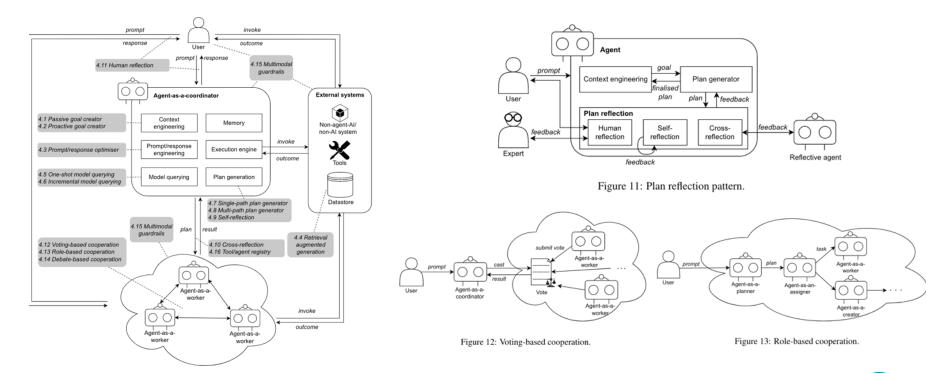
- Marginal risk assessment using consistency, variance, bias...
- Use existing KPIs
- Selective downstream human audits





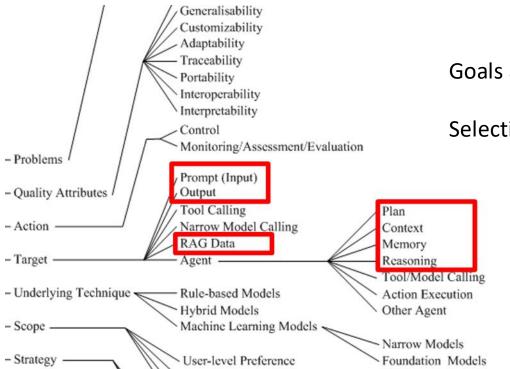
Design-time Oversight: Al/Agent Design Patterns

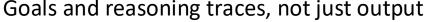
Trustworthy Whole out of Untrustworthy Parts





Runtime Oversight: Guardrails & Process Monitoring





Selective cases, not everything



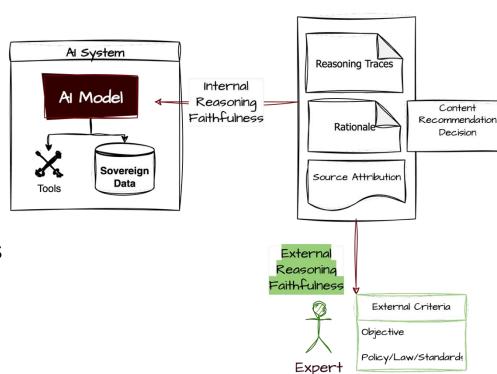


Meaningful Explainability Human for Reasoning/Rationale Evaluation

 Challenges: Al's plausible but flawed reasoning and justification

• Solution:

- Flexible reasoning strategy patterns
- Humans evaluate reasoning process and justification
- Al judge for wider set of quality





Real World Case Study – Document Evaluation

Use Case: Tender, Grant, Proposal, Paper evaluation based on pre-defined criteria

Human Evaluator: subjective, slow, inconsistent across reviewers

Introducing AI Evaluator:

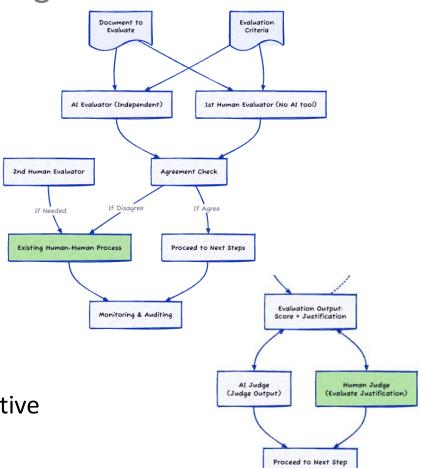
- Difficult to assess performance/risk without ground truth and baseline measurements
- Risks of human-AI interaction risk & reasoning faithfulness
- Al alone can be better than Human-Al: adverse attitudes towards automation





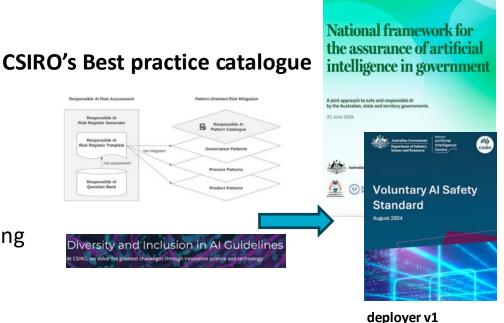
Meaningful Performance and Oversight

- System-level design
 - Independent human & AI (no human-AI)
- Evaluation
 - Marginal performance & risk assessment
 - Continuous compliance/conformance
- Meaningful Oversight
 - Design time: patterns, safety cases...
 - Runtime/Contest-time: guardrails, external reasoning faithfulness, monitoring and selective human audits



Innovations in Automated/AI-Enabled Decision Making

- Contentions & myths in AI/ADM
- Innovations
- 1. Evaluation-driven performance & risk
- 2. Marginal risk/performance evaluation
- 3. Design-time patterns
- 4. Runtime guardrails and process monitoring
- 5. External reasoning faithfulness
- 6. AgentOps: we are all managers now.



Looking for Gov use cases and collaborators Contact: liming.zhu@data61.csiro.au



More info:

https://research.csiro.au/ss/team/se 4ai/responsible-ai-engineering/



developer v2 coming