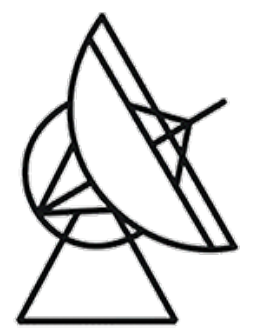




EFFELSBERG DIRECT DIGITISATION BACKEND

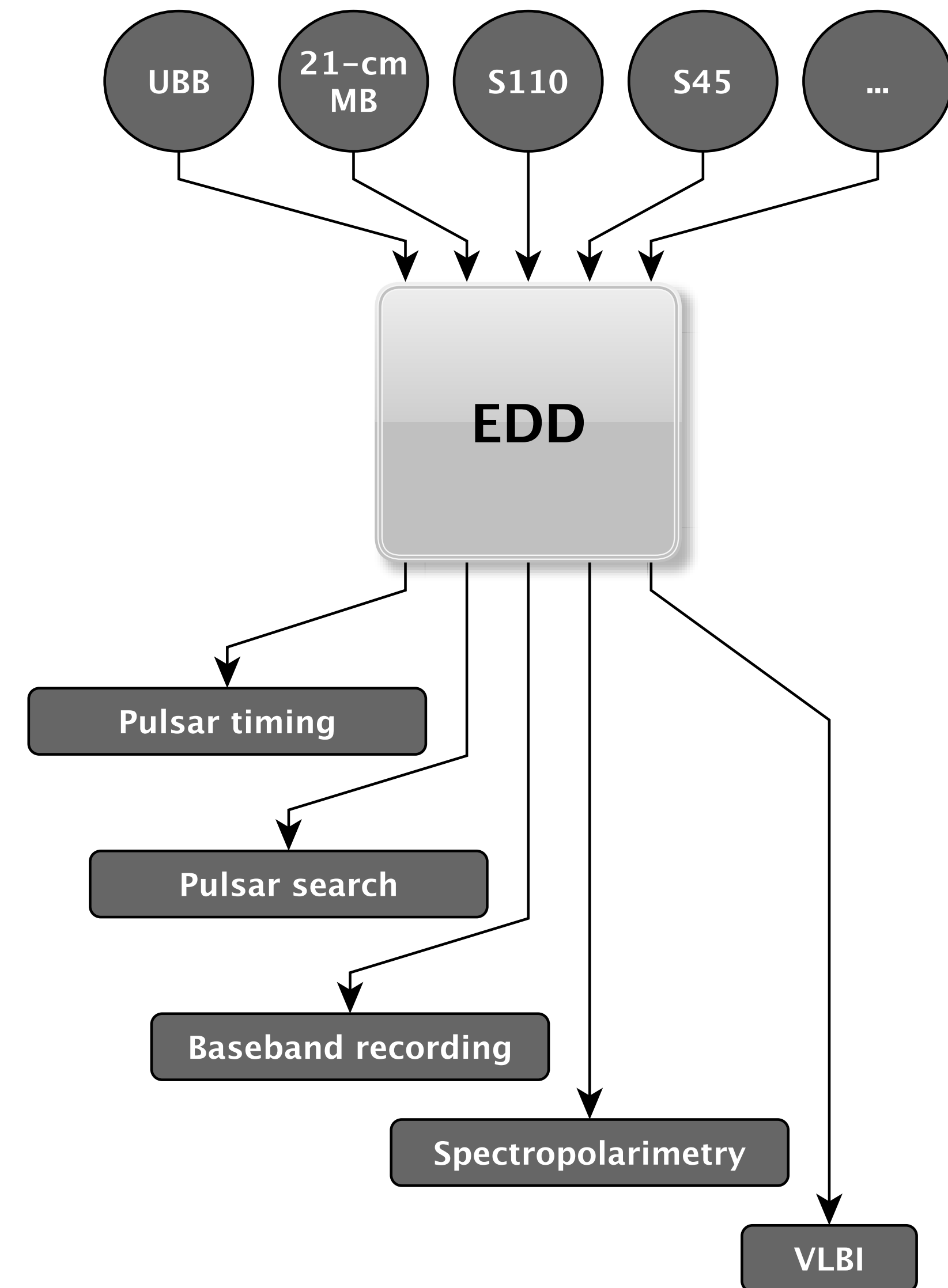
---

**EDD BACKEND**



## THE EDD SYSTEM

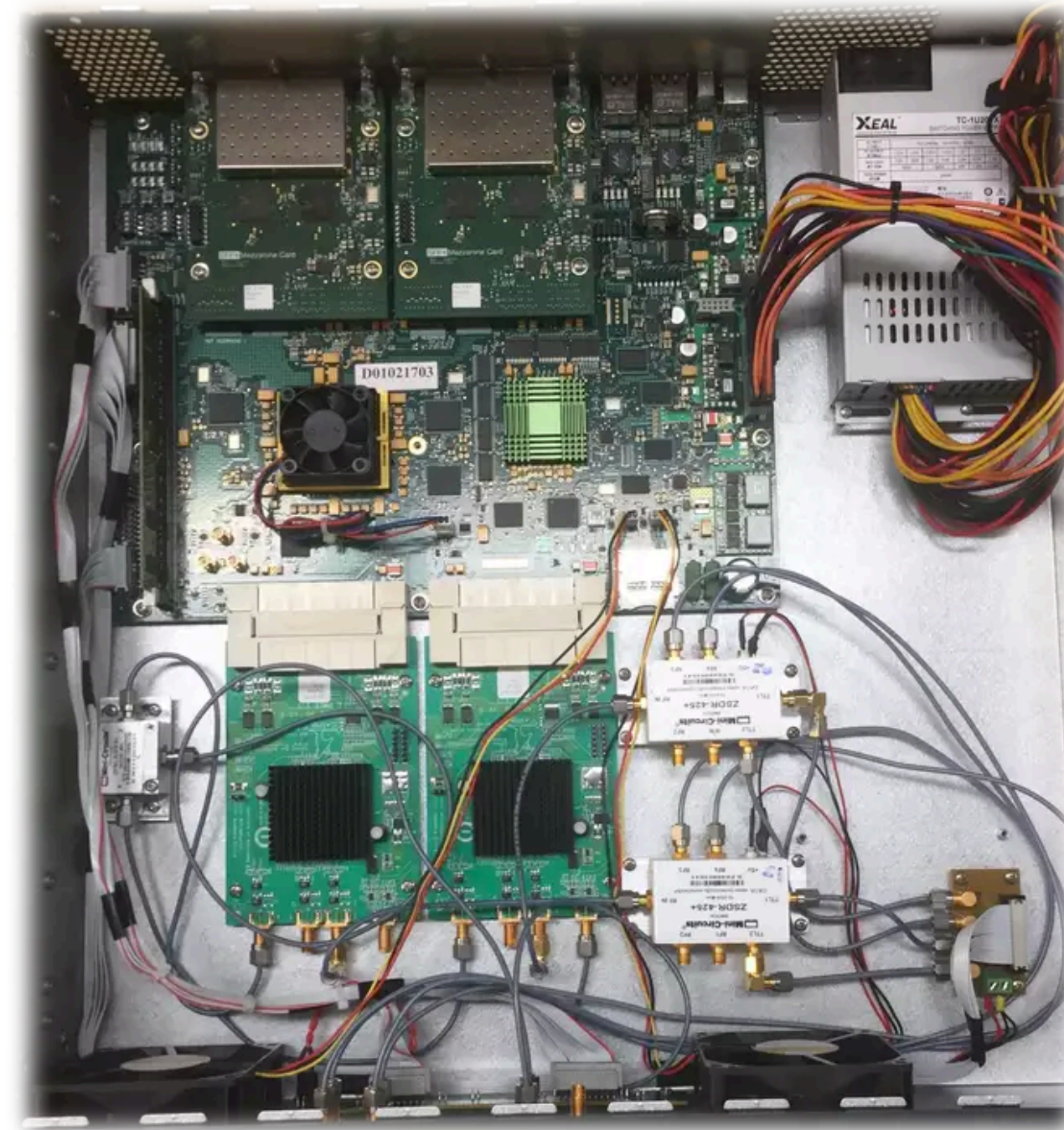
- ▶ **Next generation** receiver and backend system for Effelsberg and beyond
- ▶ **Wide-band digitisation** performed in the receiver
- ▶ **Packetisation** performed local to the receiver in the focus cabins
- ▶ **Multicast UDP** data transmission for flexibility
- ▶ **COTS** switches and servers for modular, scalable backend computing
- ▶ **GPUs and FPGAs** to provide high performance signal processing
- ▶ **Extensible** to cover future telescope capabilities



# EFFELSBURG BACKENDS (CURRENT/FORMER)



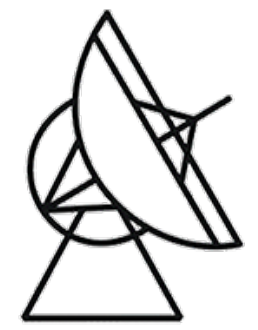
DBBC, MkV/VI/FlexBuff  
systems for VLBI



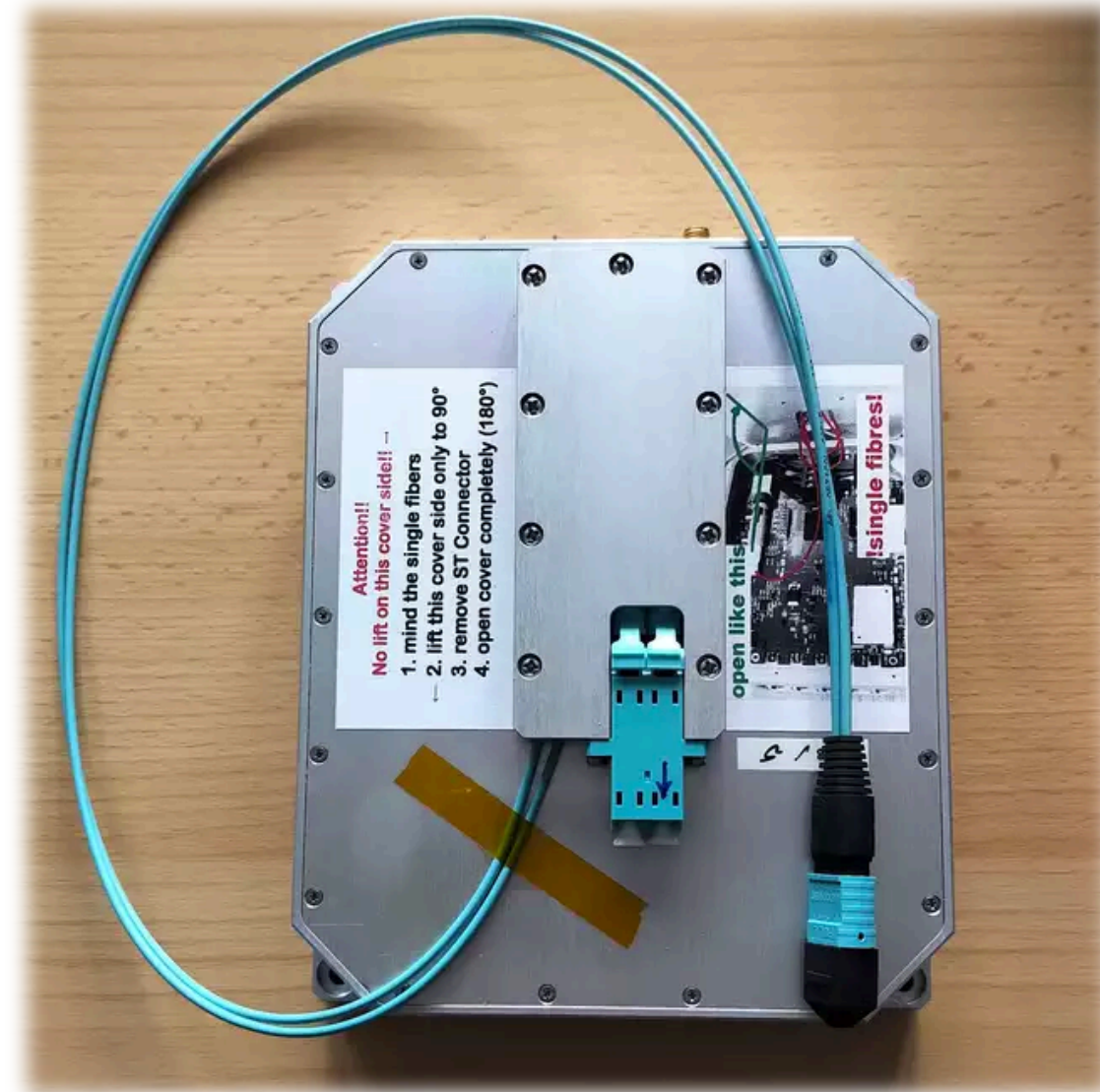
ROACH and ROACH2 boards for  
for pulsars and VLBI



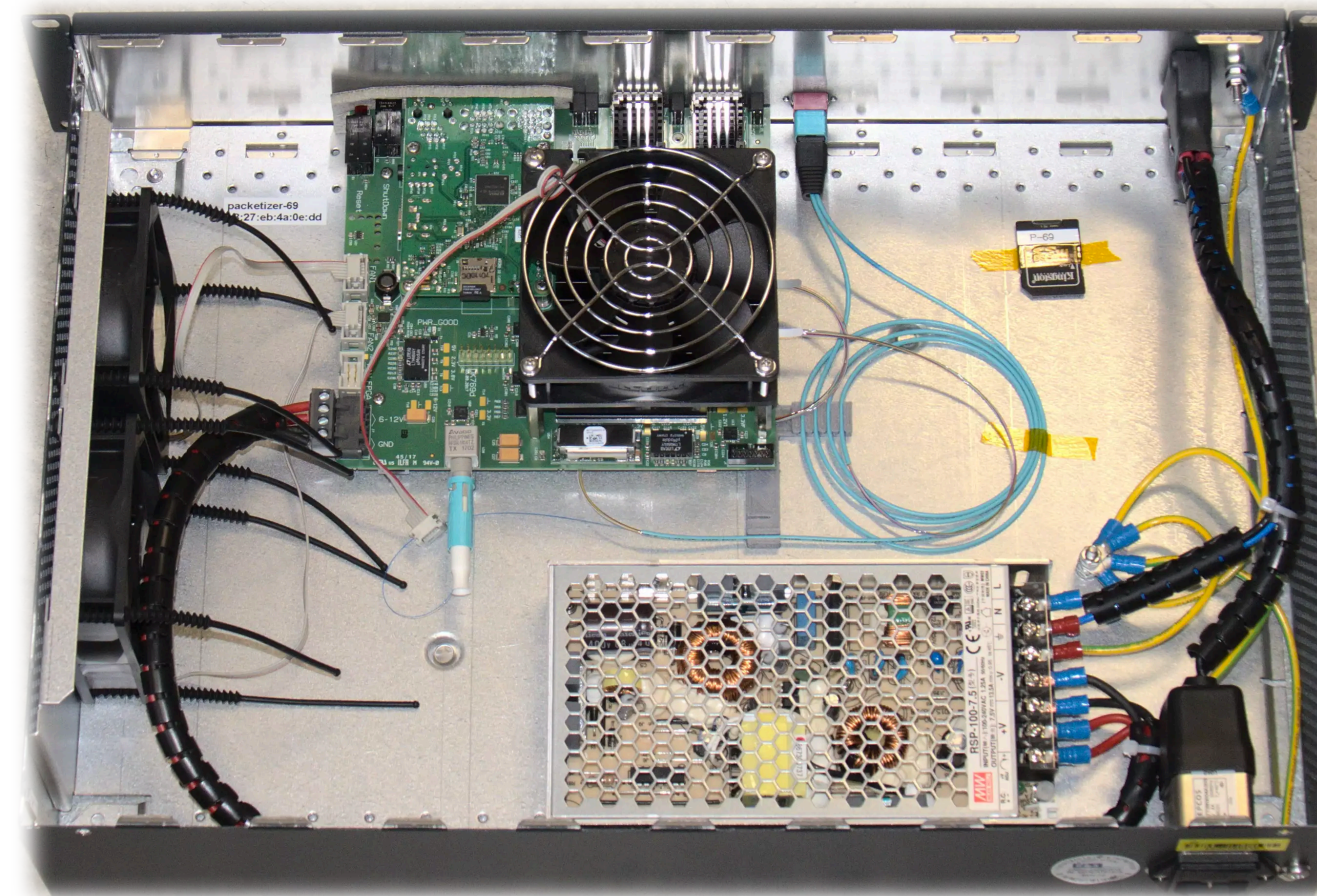
AFFTS/XFFTS/PFFTS for continuum/  
spectroscopy/pulsar search



## EDD BACKEND

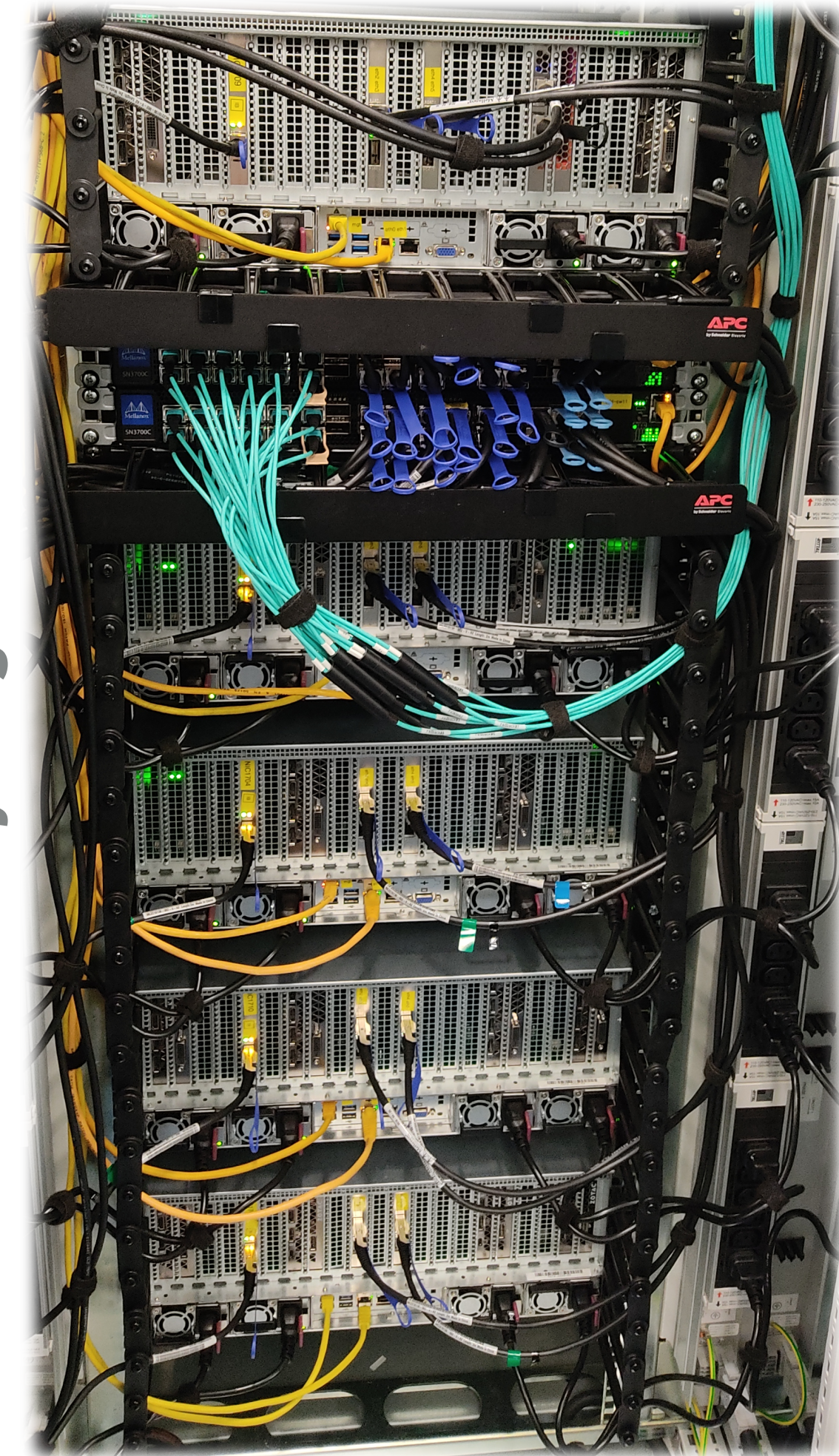


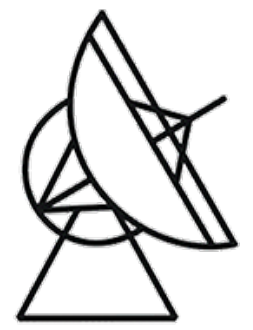
Digitisers



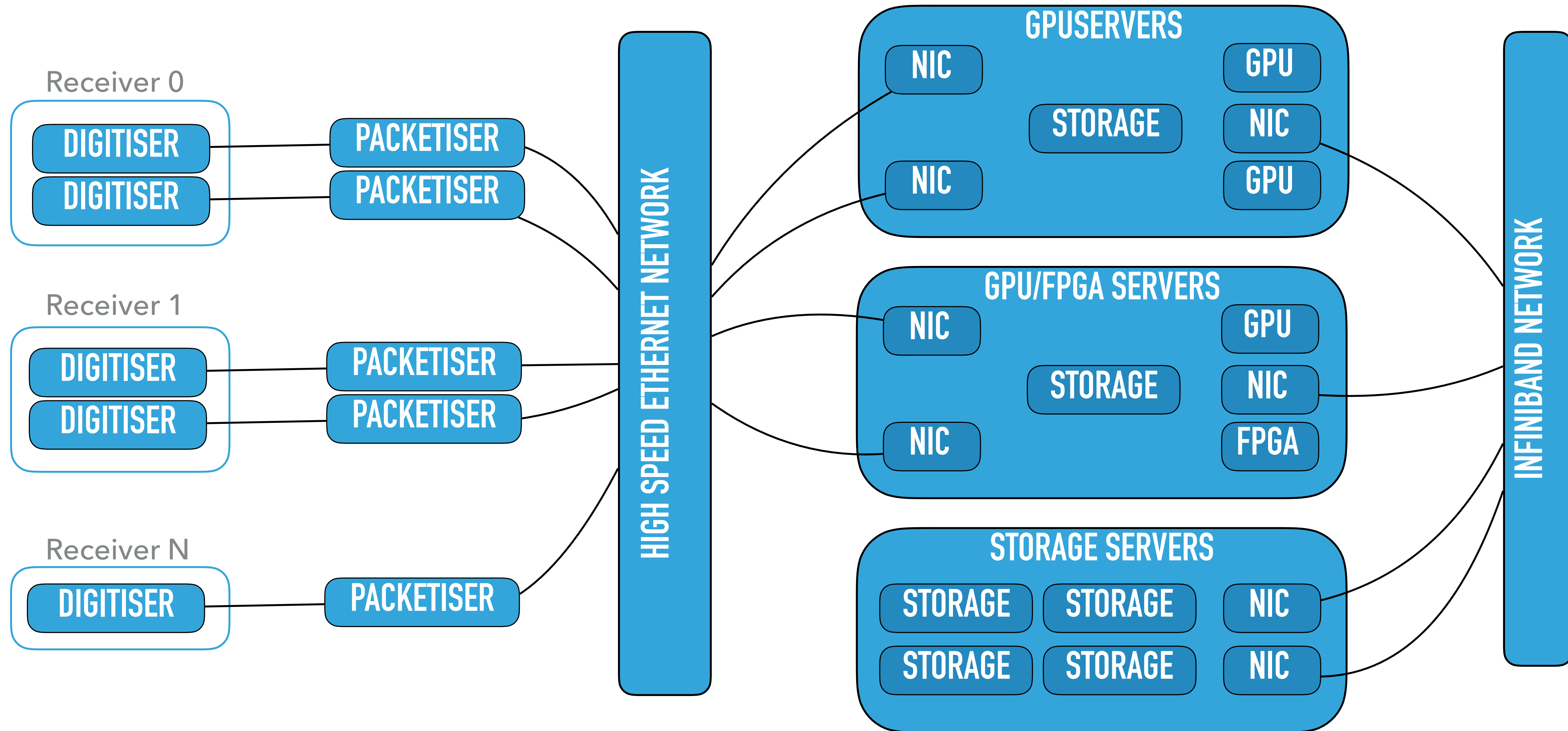
Packetisers

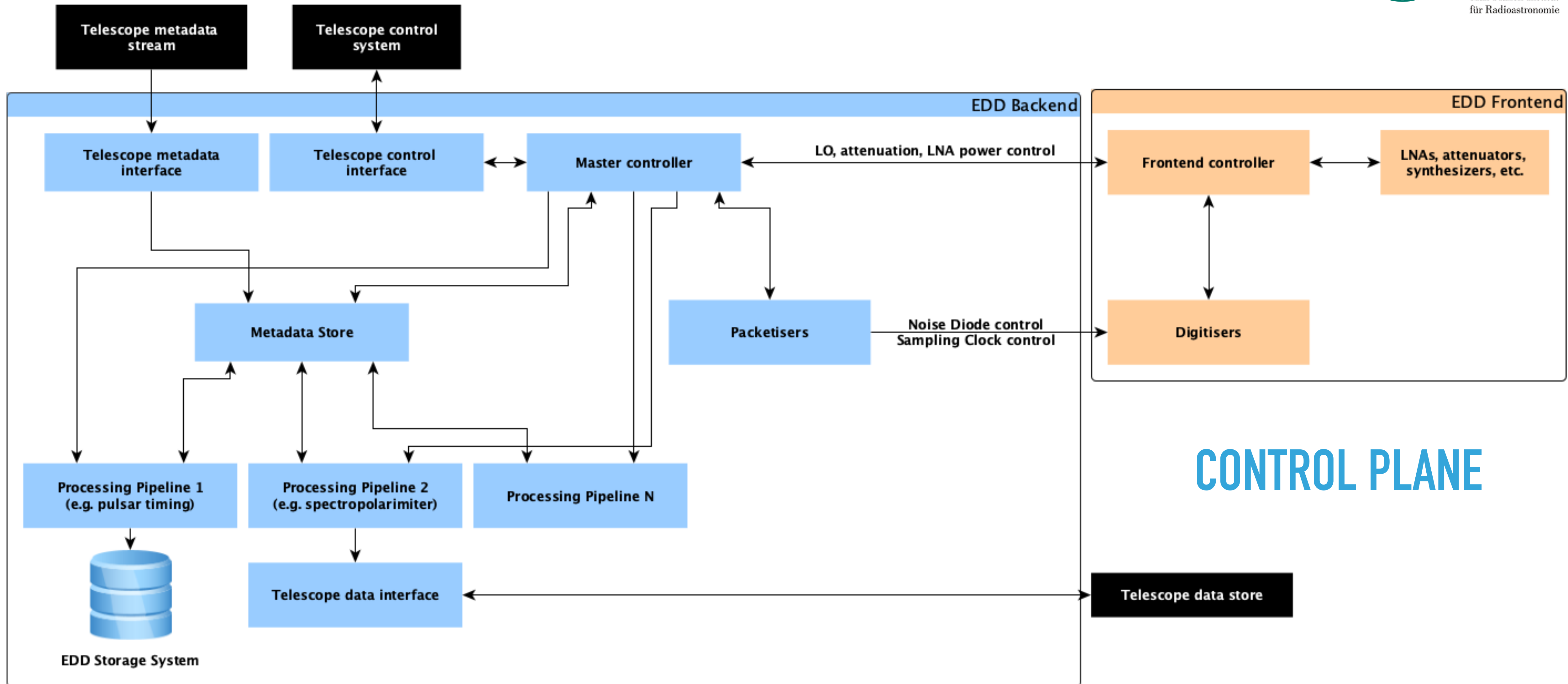
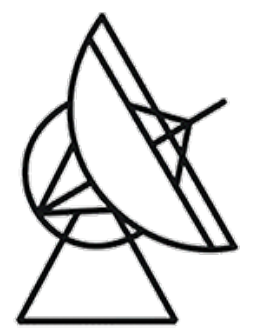
Everything else

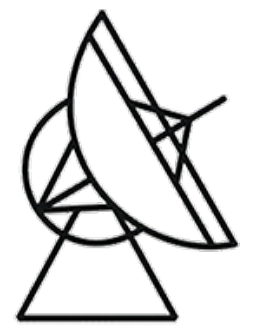




# EDD BACKEND CONCEPT

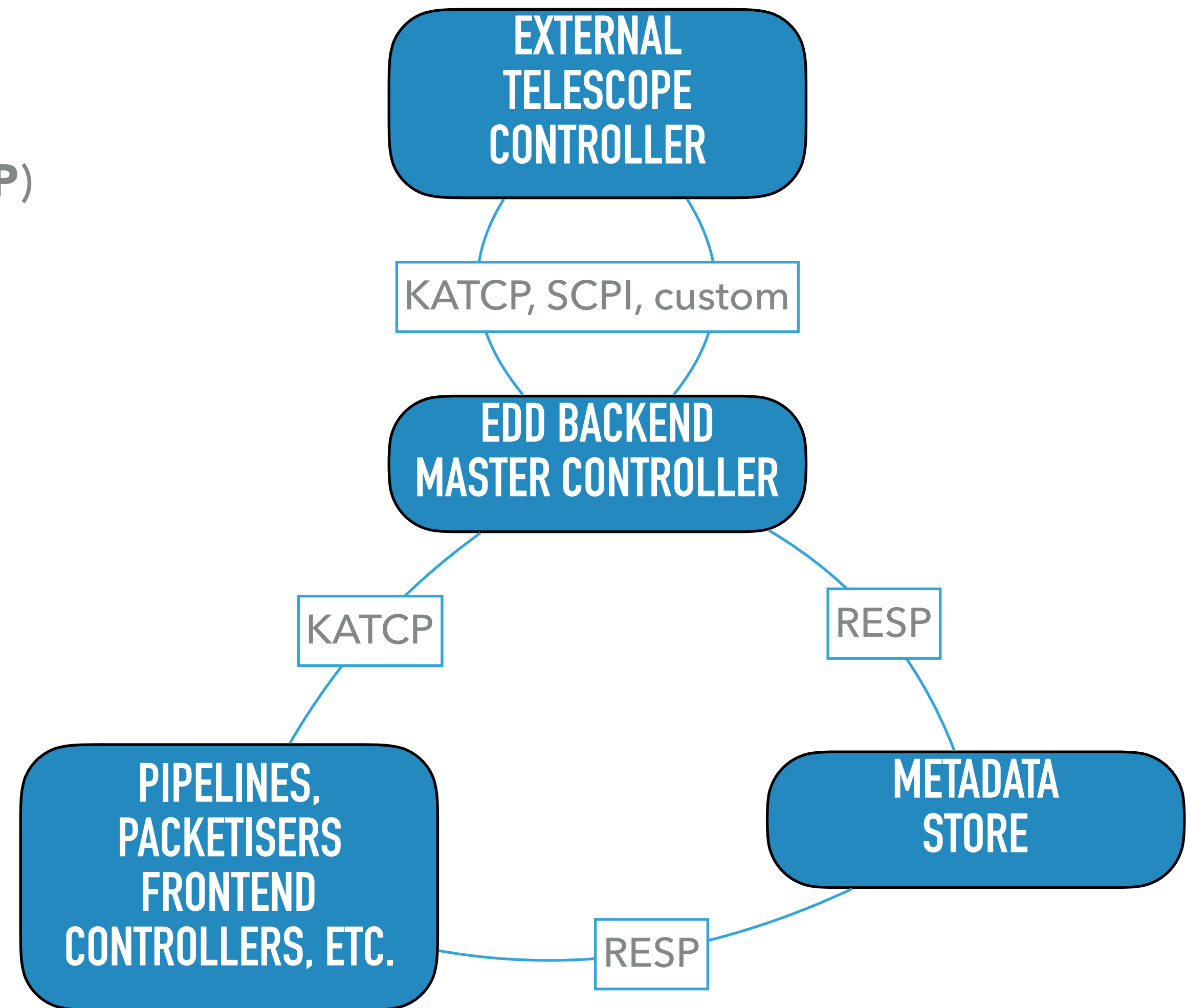


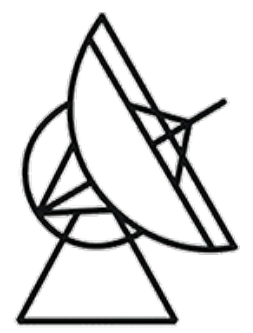




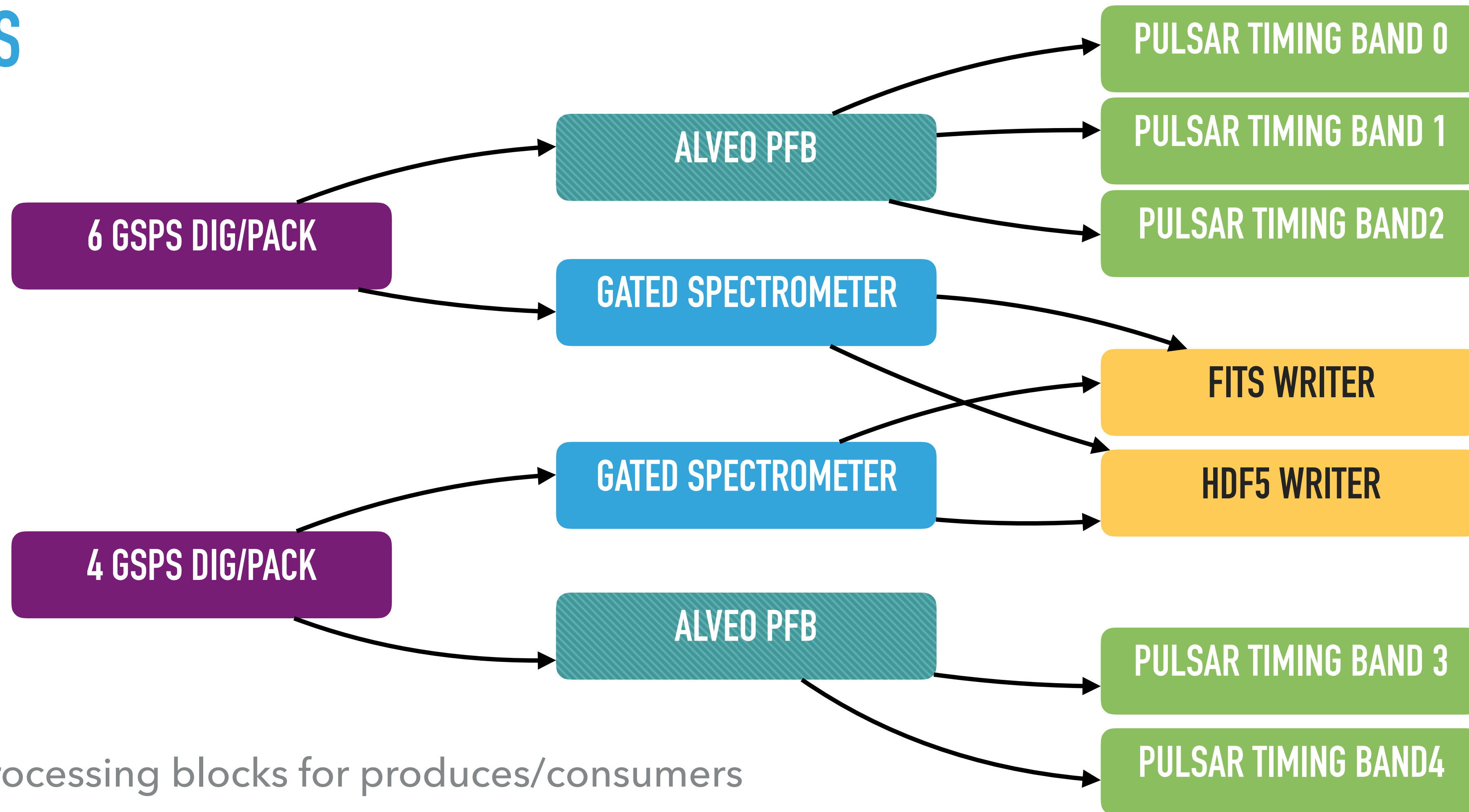
## COMMUNICATION

- ▶ Karoo Array Telescope Communication Protocol (**KATCP**) used for internal communication
  - ▶ **aiokatcp**: <https://github.com/ska-sa/aiokatcp>
- ▶ Custom interfacing for each telescope (e.g. **SCPI** interface for Effelsberg)
- ▶ REdis Serialization Protocol (**RESP**) used for metadata writing and reading



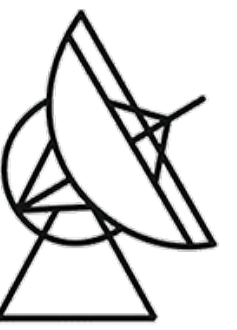


# PIPELINES

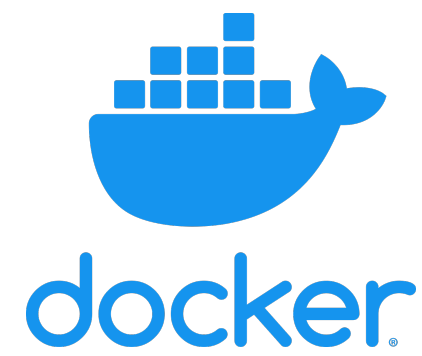


- ▶ Abstract processing blocks for produces/consumers
- ▶ Can be written in any language, must support KATCP pipeline interface
- ▶ Dockerized for ease of deployment and reproducibility





# SOFTWARE STACK



Containerisation /  
virtualisation



Monitoring database



Logging



Distributed  
filesystem



Monitoring/graphing



Metadata store



Monitoring /  
alerting



Provisioning and  
deployment

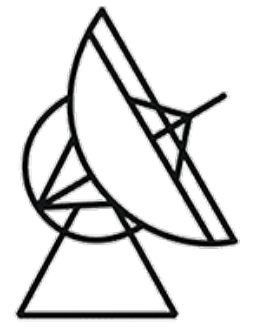


Continuous integration /  
continuous deployment

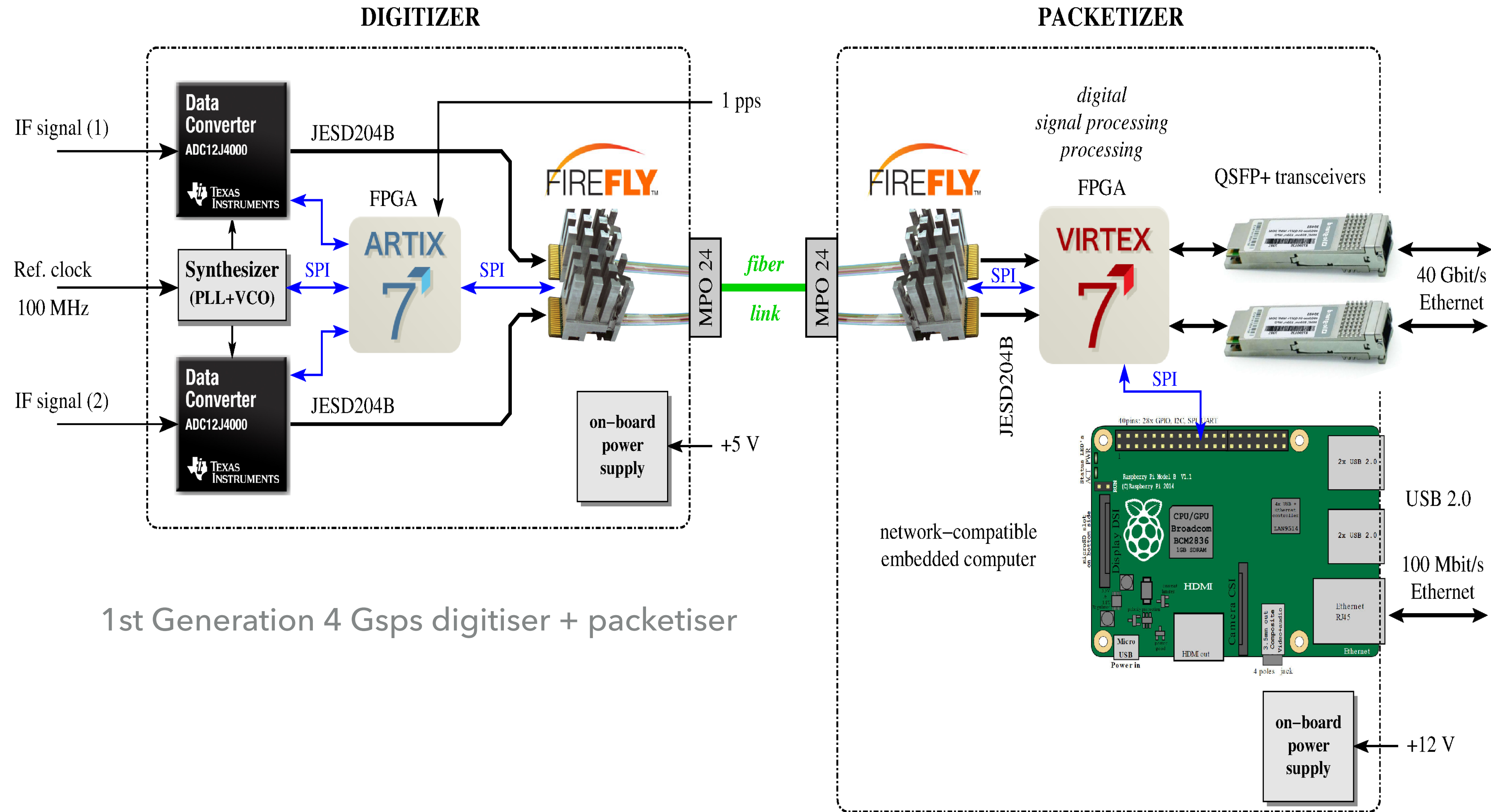


## PROVISIONING AND CONFIGURATION

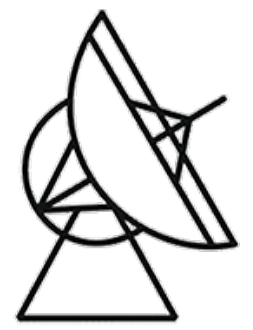
- ▶ Ansible provides provisioning and configuration for EDD
- ▶ Provisioning descriptions specified by deployment site:
  - ▶ Lists of available servers, networks, IP ranges, etc.
- ▶ Pipelines specified with resource requirement (GPUs, FPGAs, network, etc.)
- ▶ Hardware topology determined at provisioning time to allow mapping of pipelines (i.e. containers) to resources
- ▶ Once provisioned, all observing configurations propagated via KATCP calls



# CAPABILITIES: DIGITISATION / PACKETISATION

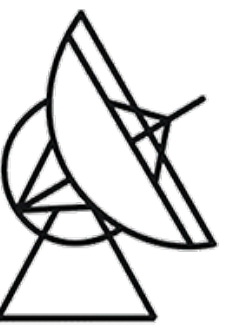


1st Generation 4 Gbps digitiser + packetiser



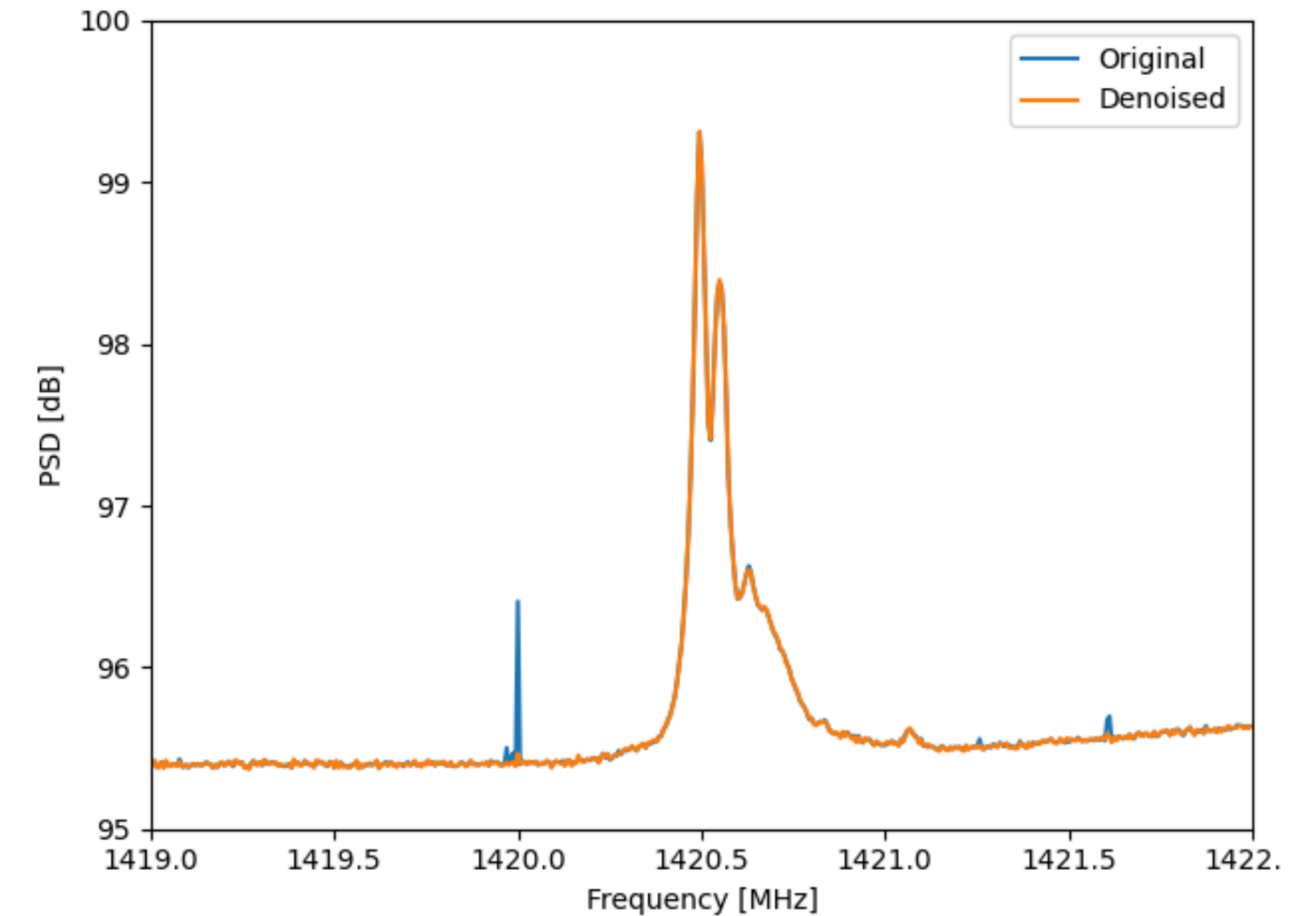
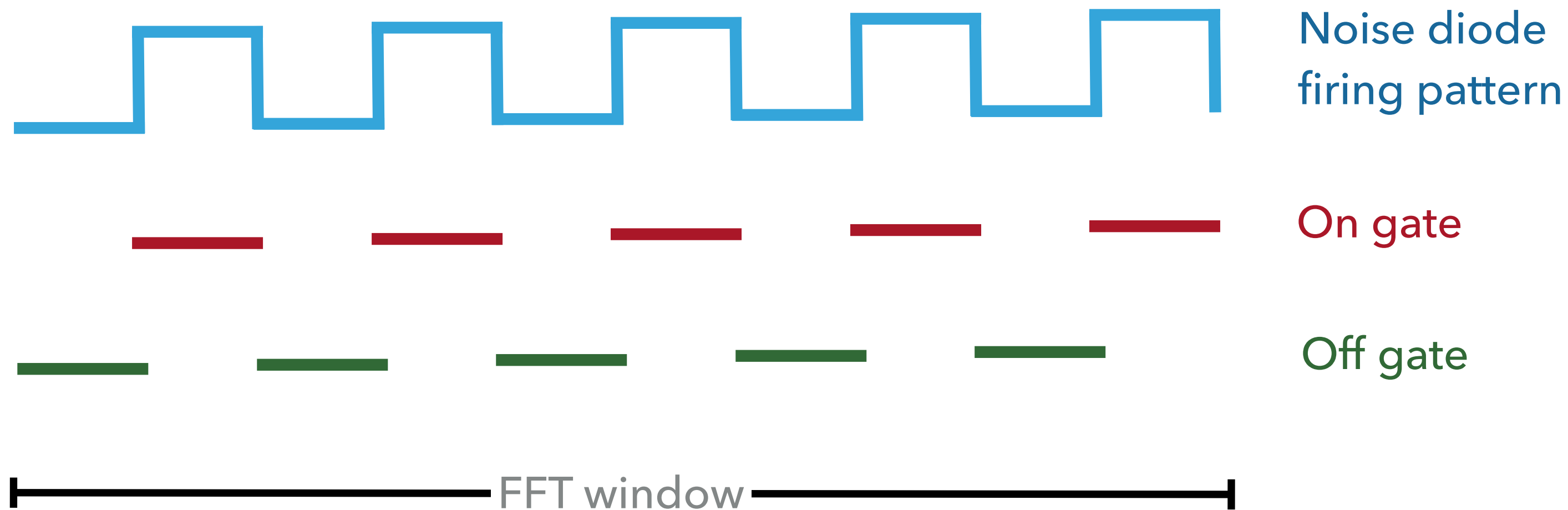
# CAPABILITIES: DIGITISATION / PACKETISATION

	<b>Generation 1</b>	<b>Generation 2</b>
<b>Channels</b>	2	
<b>Bandwidth per channel</b>	< 2000 MHz	< 3000MHz
<b>Sampling depth</b>	8 / 10 / 12 bit/sample	
<b>Decimation factors</b>	1 / 2 / 4 / 8	1 / 2 / 4 / 8 / 16 / 32
<b>Max bitrate</b>	2x 35 Gbit/s	2 x 96 Gbit/s
<b>Data Interface</b>	2 x 40 GbE	2 x 100GbE
<b>Format</b>	ETHERNET, IP, UDP, Multicast, SPEAD	
<b>Control Interface</b>	1 GbE	
<b>Additional Outputs</b>	Basic spectrum via TCP	

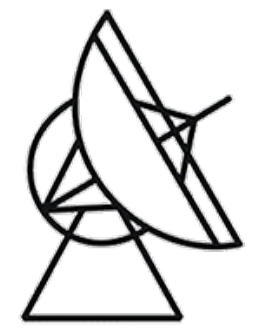


## CAPABILITIES: SPECTROSCOPY

- ▶ Frontend noise diodes driven by digitisers with configurable period and duty cycle
- ▶ Packetisers transmit noise diode status information
- ▶ Spectrometer gates on noise diode state outputting two spectra **ON** / **OFF**
- ▶ Mean padding used to allow for FFT windows larger than the cycle period

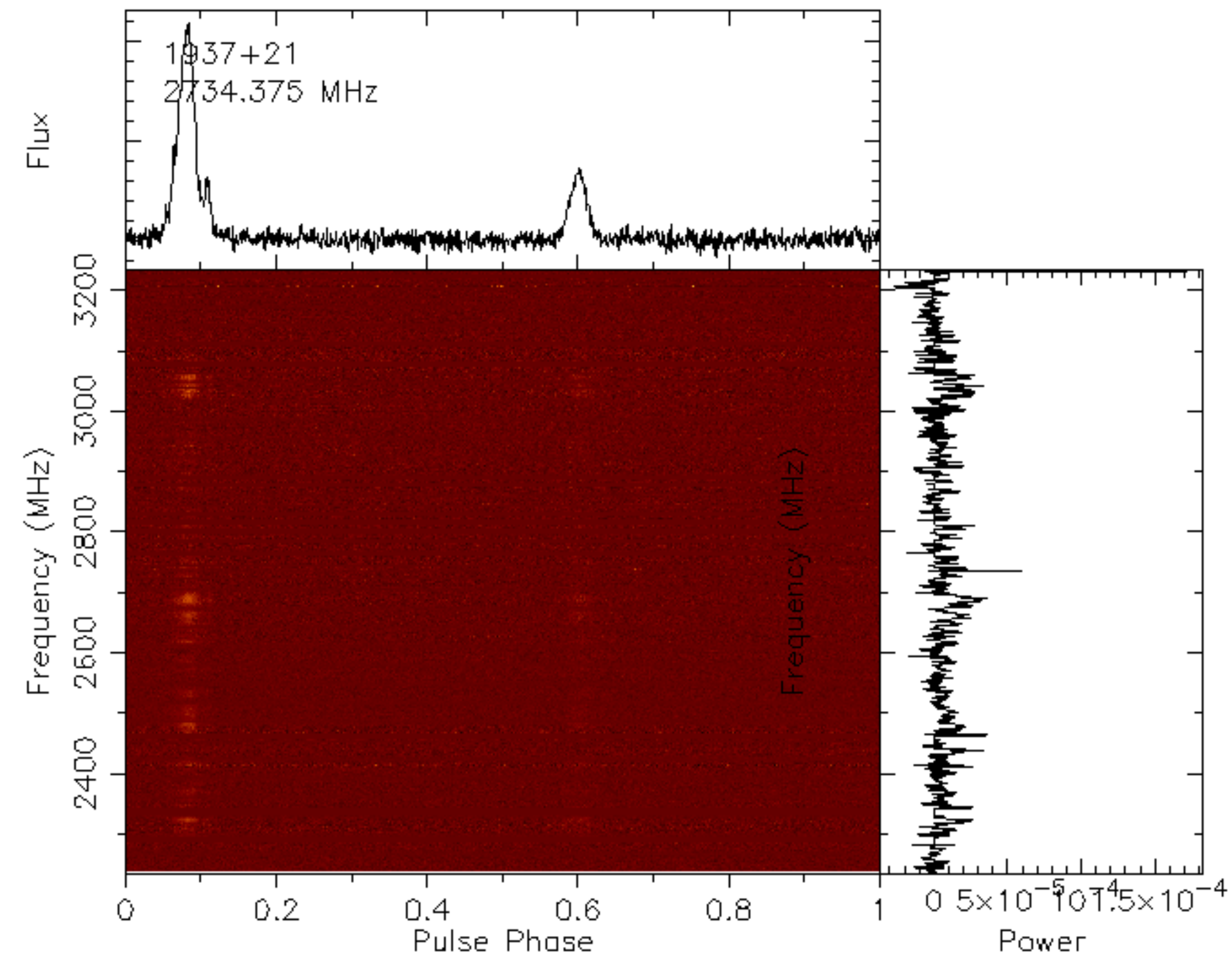


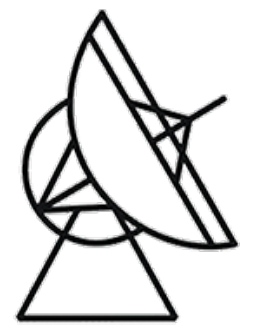
- ▶ RTX 3090 GPUs produce up to 32 million channels over 3 GHz bands
- ▶ Two modes available: Dual-poln & Full Stokes
- ▶ Extreme frequency resolution used for RFI mitigation



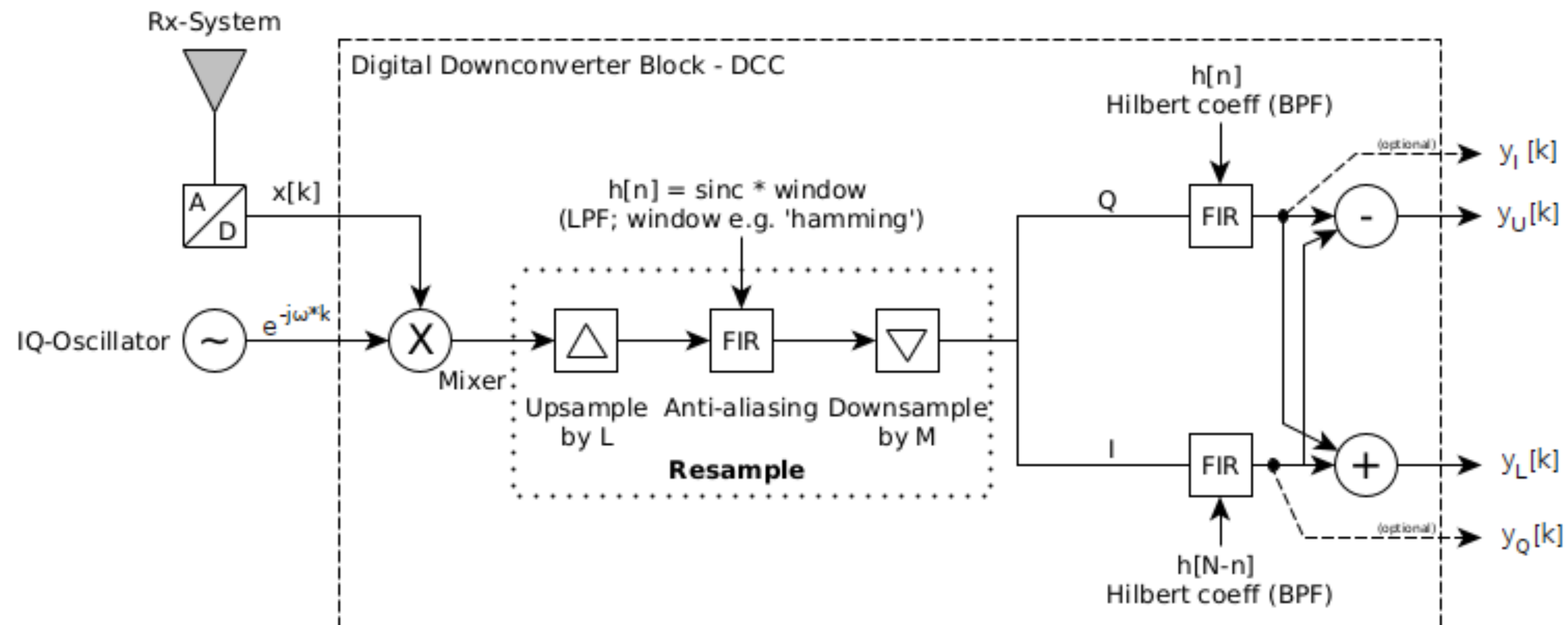
## CAPABILITIES: PULSARS

- ▶ Multiple capabilities enabled for pulsar science:
  - ▶ **Folding** (w/coherent dedispersion) [dspsr & tempo2]
  - ▶ **Search mode** (w/coherent dedispersion) [digifits]
  - ▶ **Baseband recording**
- ▶ Operates in blocks of ~1 GHz when using RTX 3090s
- ▶ Horizontal scaling provided by use of a polyphase filterbank on a Xilinx Alveo U55c

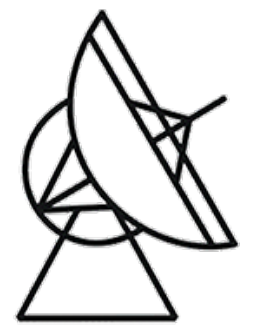




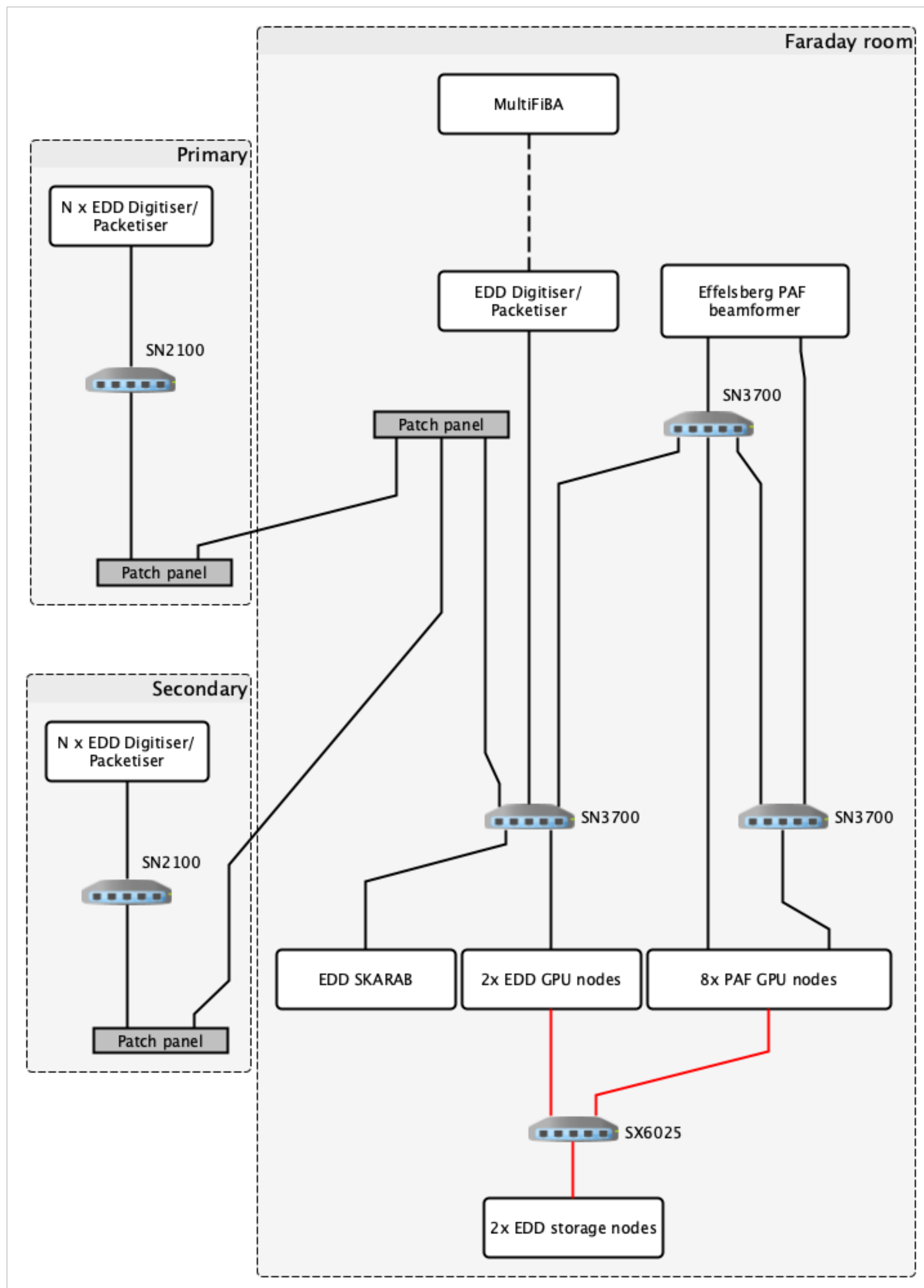
## CAPABILITIES: VLBI



- ▶ Currently tuneable sampling frequencies and decimation allow for limited support for VLBI (easier with receivers with mixers)
- ▶ **WIP:** In collaboration with the MPIfR VLBI technology group we are porting the DBBC3s DDC personality to Nvidia GPUs
- ▶ Will produce multiple 16, 32, 64, 128, 256 MHz at arbitrary frequencies within the digitised band.
- ▶ Number of bands scales with resources used (currently 2 x 256 MHz sub-bands per GPU)



## EDD @ EFFELSBURG



### SFK

- 1 x Packetiser Gen 1
- 1 x Packetiser Gen 2
- 1 x 100 GbE switch

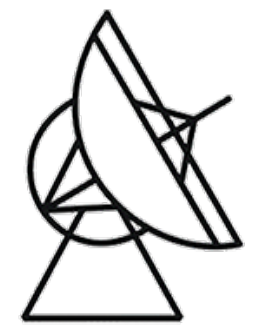
### PFK

- 1 x Packetiser Gen 1
- 1 x Packetiser Gen 2
- 1 x 100 GbE switch

### FR

- 2 x EDD GPU servers (100 GbE, RTX 3090)
- 8 x Pacifix GPU servers (100 GbE, RTX 2080, Titan X)
- 1 x Alveo U280 FPGA
- 2 x Alveo U55c FPGA
- 2 x Bigfoot storage servers
- 5 x EDD Infrastructure servers
- 1 x FDR IB switch
- 3 x 100 GbE switches
- 2 x Packetiser Gen 1





## SUMMARY

- ▶ The EDD backend consolidates the main single-dish radio telescope capabilities into a single instrument
- ▶ It is designed to be extensible with a modular approach based on interoperable pipelines
- ▶ System is built on an array of industry-standard technologies for high-speed ethernet, virtualisation, monitoring, distributed storage and more
- ▶ Deployed and used successfully to Effelsberg and SKA-MPI, with integration at TNRT underway
- ▶ Architecture of the system is well suited to supporting PAF science (see N. Esser talk)
- ▶ All EDD backend software is open source!